

**UNIT 10 AREA OF MANAGEMENT FOCUS**  
**COMPREHENSIVE GAME MANAGEMENT STRATEGY**  
*Draft Outline*

List of Tables.....

List of Figures.....

List of GIS Layers .....

**I. Purpose and Need**

**II. Introduction to AMF** (Boundaries, Significance of Area, Management Focus (primary species), Borders with Reservation and Land Ownership.)  
Maps – AMF boundary, landowner boundaries, grazing allotments

**III. Habitat Management**

- A. Area Description** (Current Habitat Description)  
Maps – current habitat w/ land cover, all water sources)
- B. Changes from Historical Habitat Condition**  
Pre-settlement habitat vs. habitat now; history on grasslands, juniper pushes, roads, and fires; information from county linkages workshop.  
Maps – Historic Grassland, fires, projects, roads & urbanization
- C. Potential Threats and Issues**  
Access issues;
- D. Desired Future Condition**
- E. Habitat Projects**
  - 1. Historic Projects
  - 2. Future Projects – Description of Grassland and Water Analysis

**IV. Wildlife Management**

- A. Big Game – Presence and Status**
  - 1. Demographic Data (explain which species we survey and how we do those surveys.)
  - 2. Harvest Data (explain which species we hunt and how their harvest is managed, if there are specific guidelines to follow (alternative management, MBL, etc) for a species.)
  - 3. Genetic Information (Known genetic information for population, need for genetic sampling and desired knowledge, metapopulation delineation and parameters used (e.g., radiotelemetry data), historical bottlenecks)
  - 4. Limiting Factors (biotic, abiotic, competition, predation, habitat conditions)

5. Public Nuisance & Safety
6. Translocation Opportunities
7. Desired Population Objectives (Desired recruitment rates and recreational objectives)
8. Management Plans & Projects

**B. Small Game/Migratory Birds – Presence and Status**

1. Harvest Data
2. Limiting Factors (weather, habitat)
3. Public Nuisance & Safety
4. Translocation Opportunities
5. Desired Population Objective (Desired hunter days (limited by weather))
6. Management Plans & Projects

**C. Predators and Furbearers – Presence and Status**

1. Harvest Data
2. Limiting Factors (Disease)
3. Public Nuisance & Safety
4. Translocation Opportunities
5. Desired Population Objective
6. Management Plans & Projects (include any current predation management plans).

**D. Other Species of Concern – Presence and Status**

**E. Disease History** (any historic or ongoing disease testing or disease knowledge for big game species in this AMF.)

**V. Social Management**

**A. Existing Land Management Plans** for adjacent public, tribal, private, forest, transportation, etc.

**B. Recreational Recruitment and Retention** (Species of economic or recreational importance, statewide significance of the unit for trophy elk and pronghorn, shed hunting, prairie dog hunting. Landowner tolerance? Can we increase hunter opportunities anywhere?)

**C. Watchable Wildlife Opportunities**

**D. Special Law Enforcement Concerns** (receive vehicle traffic and officer presence is important to deter violations.)

**VI. Information Needs**

**A. Critical Gaps and Useful Knowledge** (lay out exactly what we need to manage and how to obtain the information. Work with research branch when identifying our needs.)

**VII. Outreach**

- A. Outreach Plan and Implementation (what outreach efforts will be conducted for this planning effort and how they will be implemented.)
- B. Future Needs

**VIII. Implementation Matrix**